

Level 1 Certificate Hair and Beauty

This qualification is run through City and Guilds. The qualification covers a variety of skills that will support learners in perusing a job as a salon assistant. Skills that are covered include: Presenting yourself in a professional manner, investigating different salons in your local area, creating an image either in hairdressing, nails or makeup and practising a variety of 'hair up' styles. This qualification will provide good foundation for learners who wish to become a qualified hairdresser.



This qualification consist of 5 units which will be studied over 2 years

Unit name	What does the unit offer?	Level	Credit value
Unit 102: Presenting a Professional Image in a Salon	This unit will enable learners to present and maintain a professional image in a salon environment and communicate and behave professionally in a salon environment.	1	3
Unit 003: Shampoo and Conditioning	This unit will enable learners to know the effects of shampoo and conditioning and be able to shampoo and condition hair under supervision.	Entry 3	3
Unit 103: Styling Women's Hair	The aim of this unit is to introduce the learner to the basic techniques of styling hair for women, engaging their interest through experiential learning of selected hairdressing skills focused on achieving a final finished look. This unit will allow the learner to develop their creativity skills further and practise under supervision, achieving a finished look using a selected range to practical hair styling techniques, products and equipment.	1	3
Unit 101: Introduction to the Hair & Beauty Sector	This unit should enable learners to gain a general introduction to the sector and understand the characteristics of working in the sector, to know the range of services and treatments offered in hair and beauty and to know the different types of salon and the type of clients they attract.	1	3
Unit 112: Create a Hair & Beauty Image	The aim of this unit is to introduce the learner to creative approaches, using hair and/or beauty techniques, to develop, produce and present an image. The image could be created on a block, model or peer.	1	3